

Network Optimization with GNNs and Deep Reinforcement Learning

Workshop on Explainability and Applicability of Graph Neural Networks
06/09/23 - 08/09/23 Kassel, Germany

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Joint work with José Suárez-Varela, Krzysztof Rusek, Prof. Pere Barlet-Ros and Prof. Albert Cabellos-Aparicio



**How can we leverage GNNs for
network optimization?**

Outline

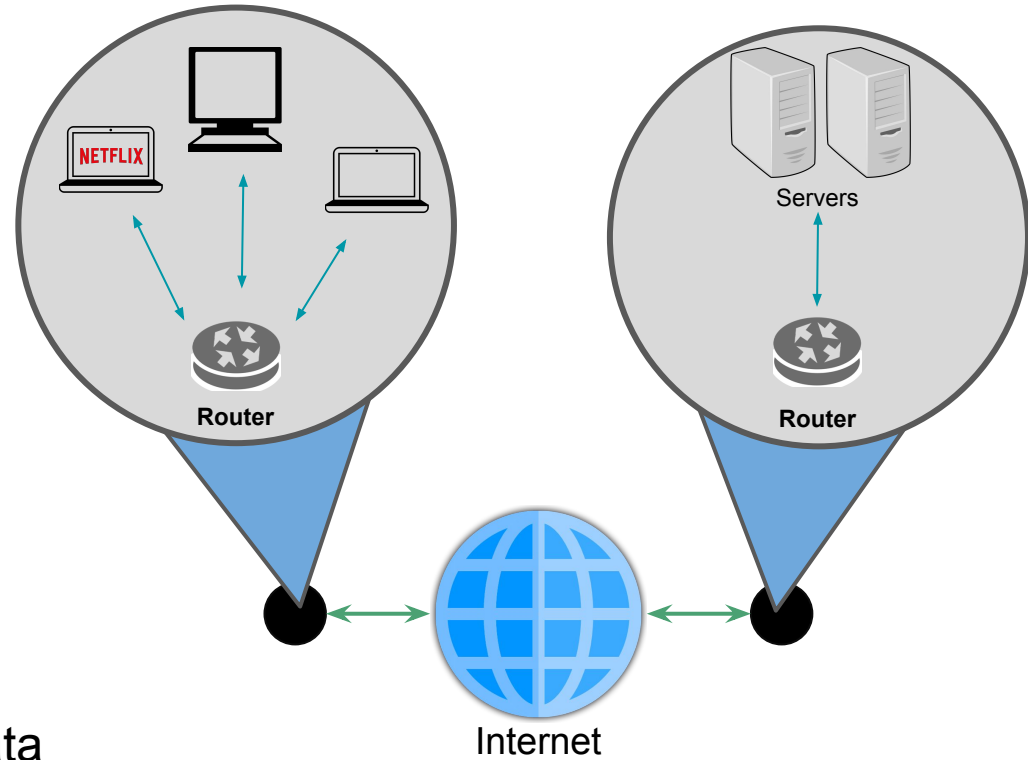
- **What** are computer networks and **why** should we manage them efficiently?
- **How** can we efficiently manage computer networks?
- DRL meets GNNs: Routing Optimization in Optical Networks

**What are computer networks and why
should we manage them efficiently?**

A collection of computers, servers, and other devices linked together for the purpose of **sharing data and resources**

Key Components:

1. **Nodes:** Devices such as computers, servers, routers, and switches
2. **Links:** Physical cables or wireless connections used for data transmission
3. **Protocols:** Set of rules governing data exchange and communication



Computer networks experienced a considerable **growth in novel networked applications, network traffic and connected devices**¹ in the last years

- Stringent network requirements



- High throughput



- Adapt to dynamic topology



- Low deterministic latency

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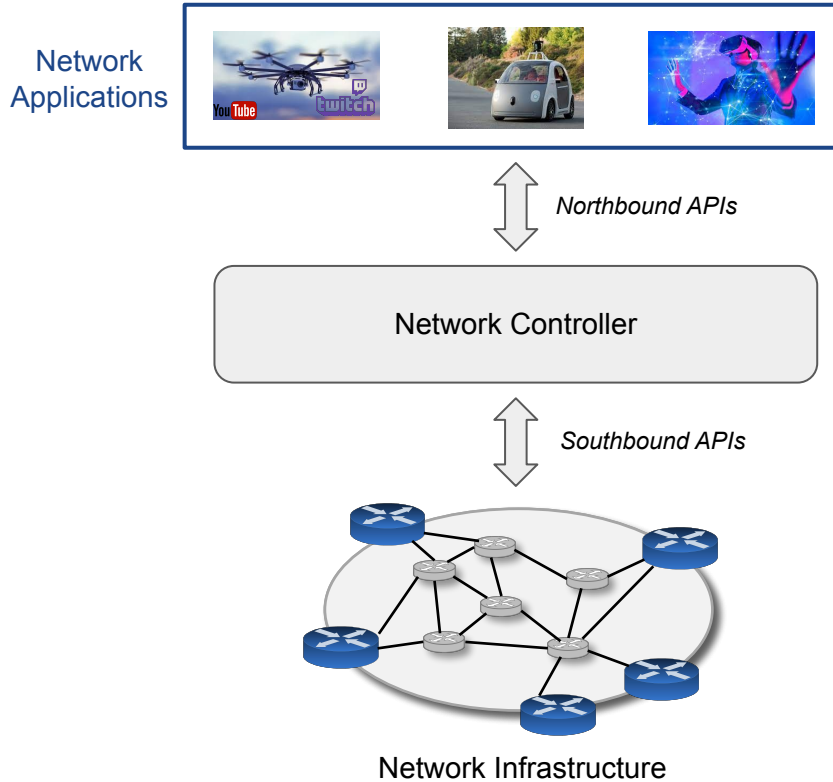
- Low deterministic latency

Computer networks are becoming more complex and costly to manage

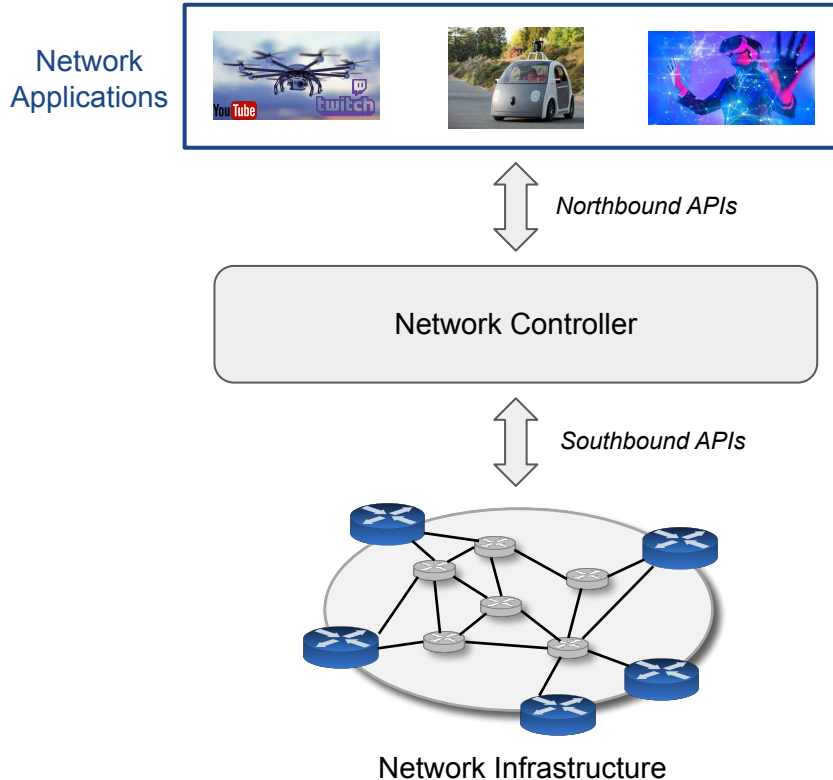


¹Cisco Annual Internet Report (2018–2023) White Paper

Why is network management important?



Why is network management important?



Different network applications with **heterogeneous network requirements**

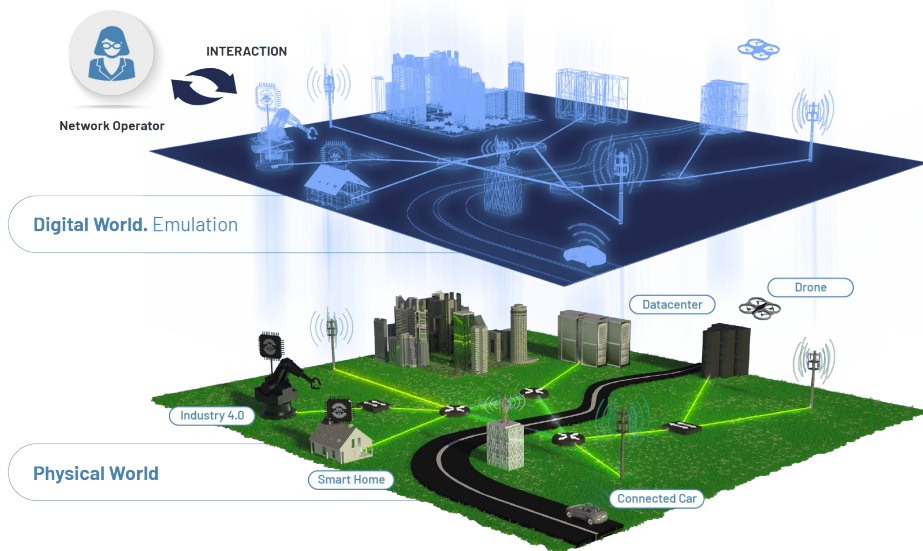
- ✓ Real-time
- ✓ Ultra-low latency
- ✓ High throughput
- ✓ Reliability

Network management is **costly**



**How can we efficiently manage
computer networks?**

The **Network Digital Twin^{1,2} (NDT)** paradigm emerged as a **key enabler** for **efficient control and management** of modern networks



- ✓ Digital ML-based network model
- ✓ Mimics real network's behaviour
- ✓ Accurate estimated performance metrics
- ✓ Fast inference

¹Paul Almasan, et al. "Network Digital Twin: Context, Enabling Technologies and Opportunities," in IEEE Communications Magazine, doi: 10.1109/MCOM.001.2200012.

²Wu, Y., Zhang, K., & Zhang, Y. (2021). Digital twin networks: A survey. IEEE Internet of Things Journal, 8(18), 13789-13804.

Performance Network Digital Twin



There are relevant academic, industrial and standardization efforts put to make the NDT become a reality

- Research^{1,2,3}

- Industry

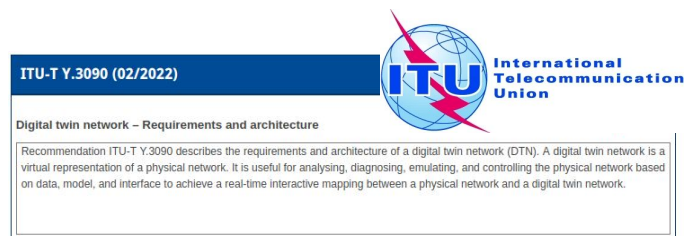


- Standards^{4,5}

Workgroup:	Internet Research Task Force						
Internet-Draft:	draft-irtf-nmrg-network-digital-twin-arch-02						
Published:	24 October 2022						
Intended Status:	Informational						
Expires:	27 April 2023						
Authors:							
	C. Zhou	H. Yang	X. Duan	D. Lopez	A. Pastor	Q. Wu	M. Boucadair
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	C. Jacquenet						
	Orange						



Digital Twin Network: Concepts and Reference Architecture



¹Wu, Y., Zhang, K., & Zhang, Y. (2021). Digital twin networks: A survey. IEEE Internet of Things Journal, 8(18), 13789-13804.

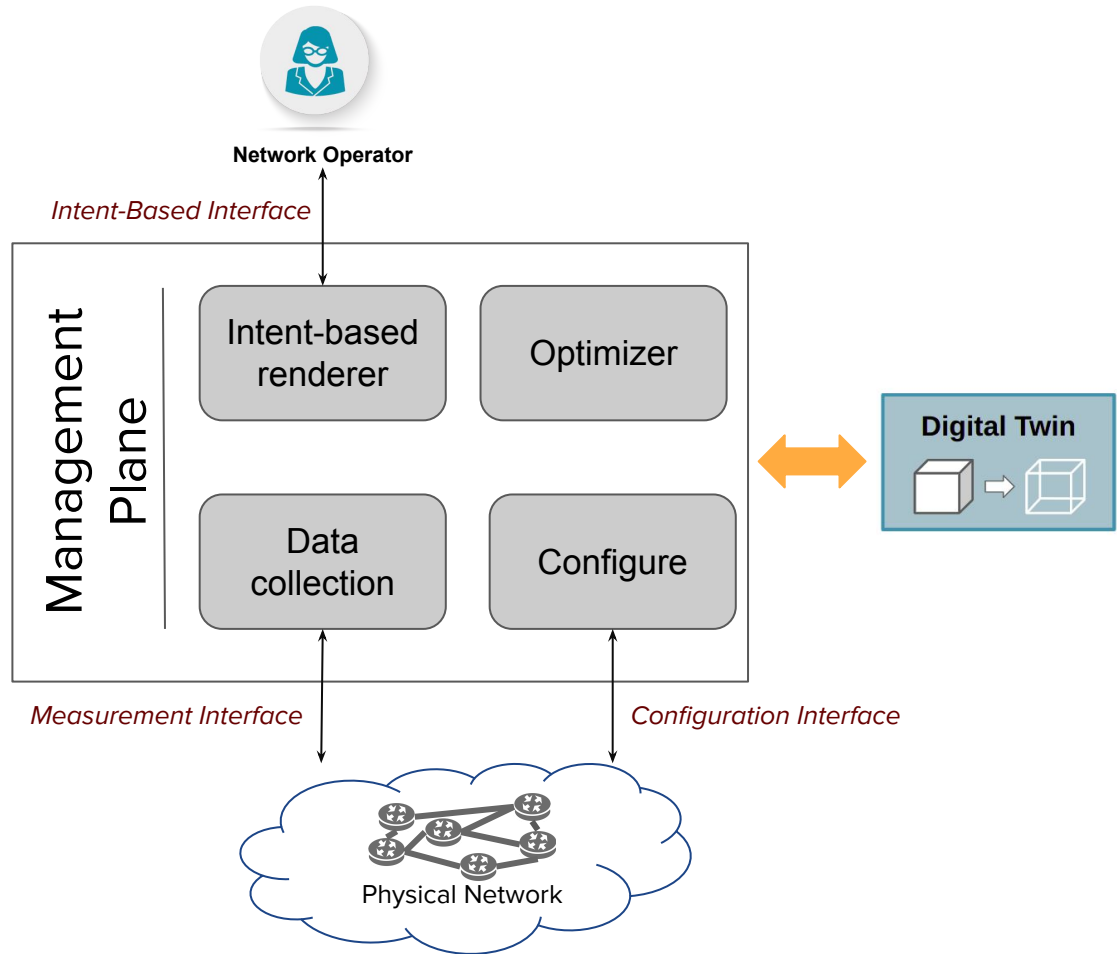
²Nguyen, H. X., Trestian, R., To, D., & Tatipamula, M. (2021). Digital twin for 5G and beyond. IEEE Communications Magazine, 59(2), 10-15.

³Ferriol-Galmés, M., et al. (2022). Building a digital twin for network optimization using graph neural networks. Computer Networks, 217, 109329.

⁴C. Zhou et al., "Digital Twin Network: Concepts and Reference Architecture," IETF, Internet-Draft, 2022.

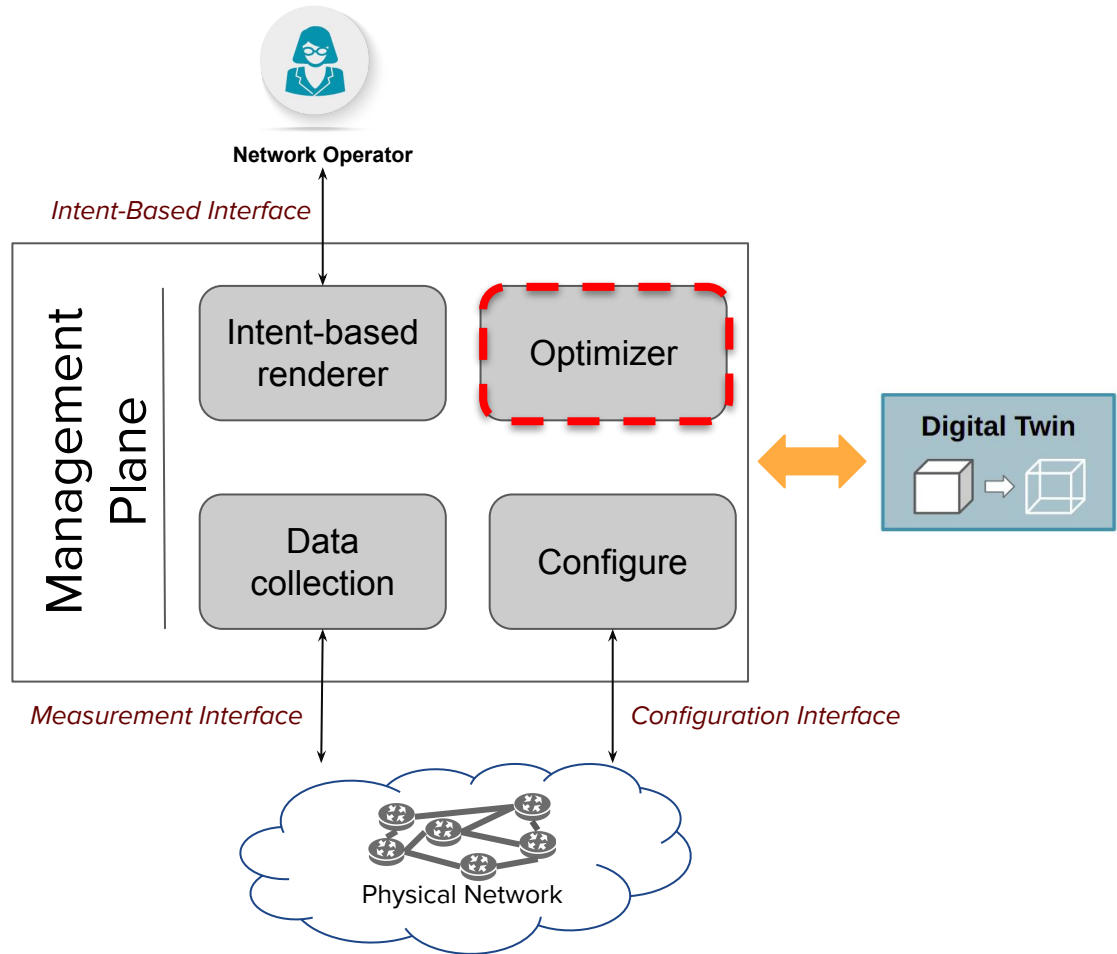
⁵ITU-T, "Digital twin network: Requirements and architecture," Recommendation ITU-T Y.3090, 2022.

Network Digital Twin general architecture¹



¹<https://datatracker.ietf.org/doc/html/draft-paillisse-nmrg-performance-digital-twin-01>

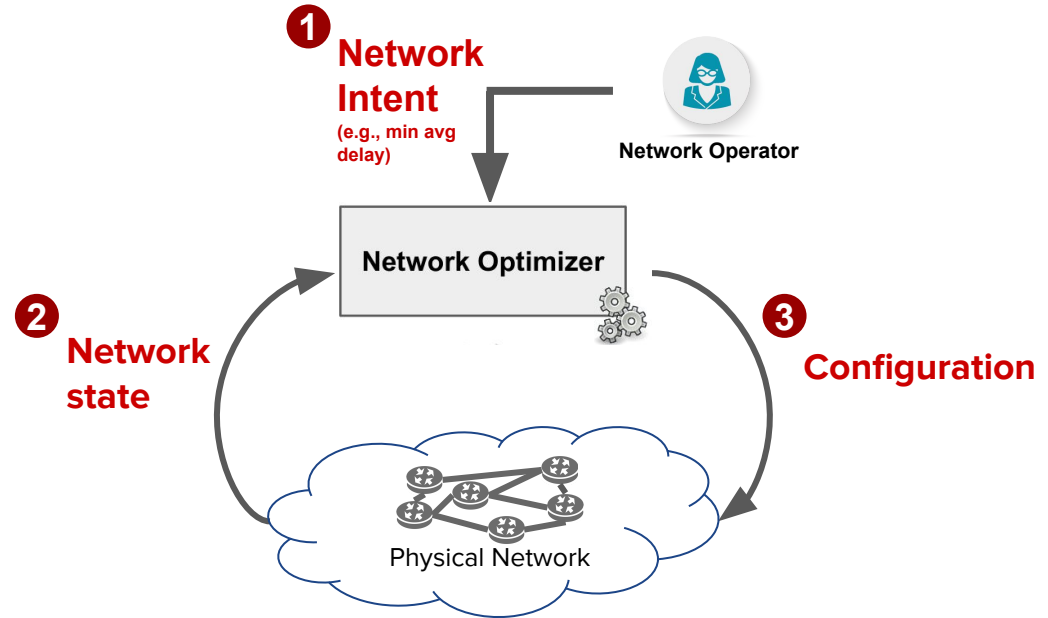
Network Digital Twin general architecture¹



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Network optimization consists on **using effectively the network resources**

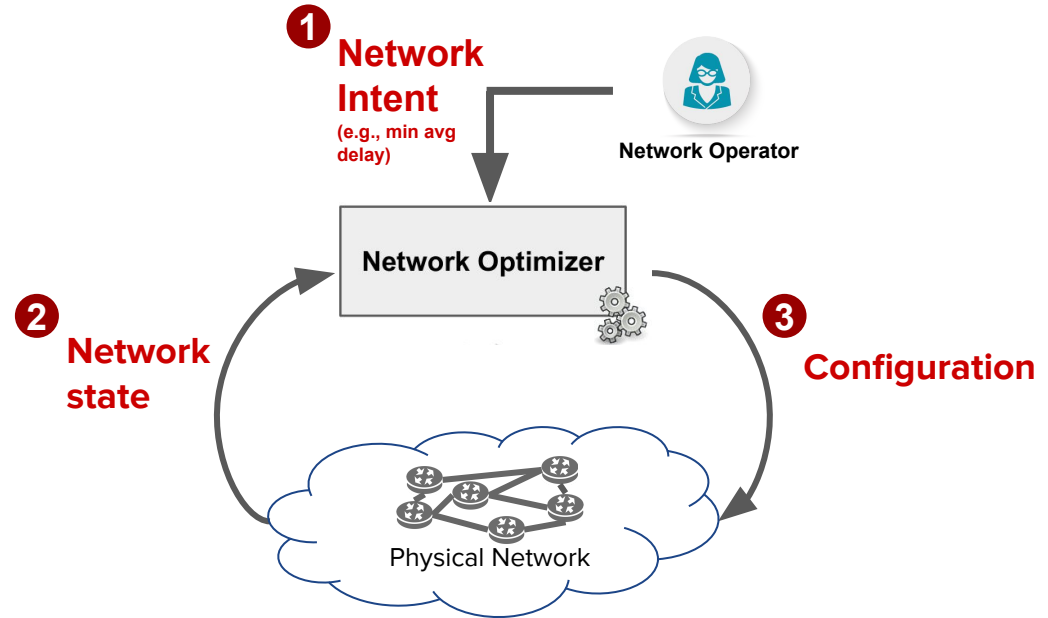
- ✓ Better utilization of limited resources
- ✓ Reduces operational costs
- ✓ Increase QoE



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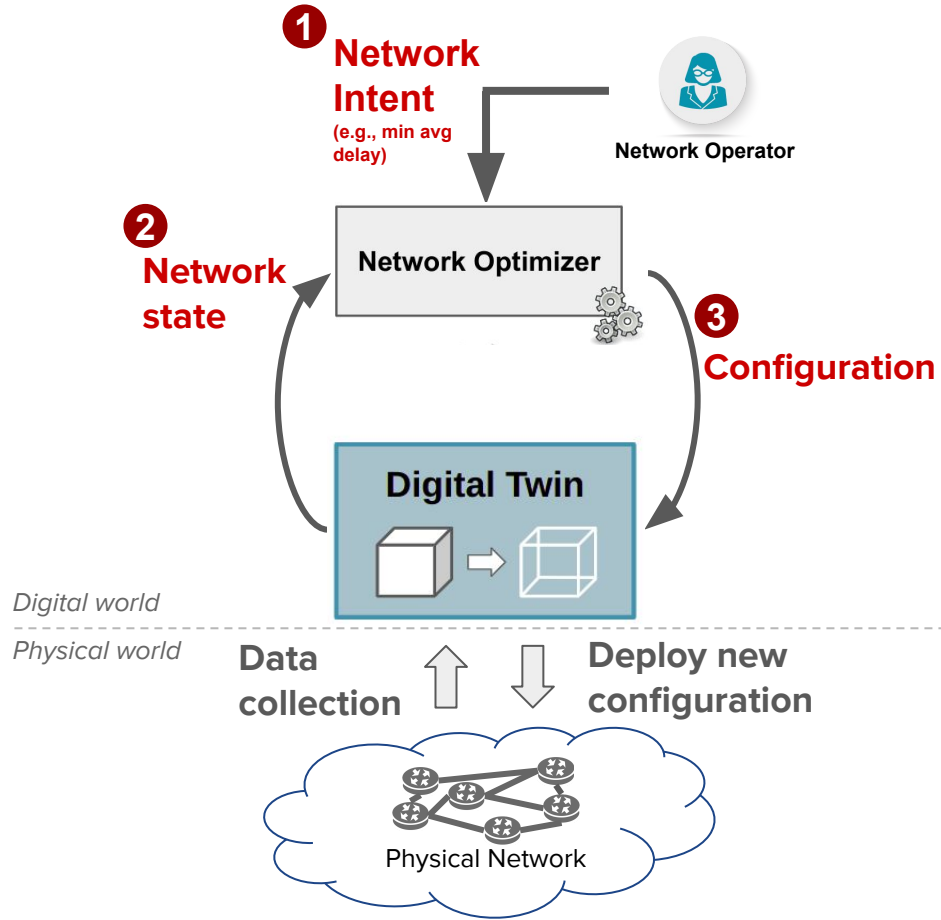
- ✓ Better utilization of limited resources
- ✓ Reduces operational costs
- ✓ Increase QoE

- ✗ Break the network
- ✗ Costly process
- ✗ Online optimization



NDTs enable **efficient real-time network optimization**^{1,2}

- ✓ **Test new configurations** without compromising the physical network
- ✓ **High quality** configurations
- ✓ **Online** optimization

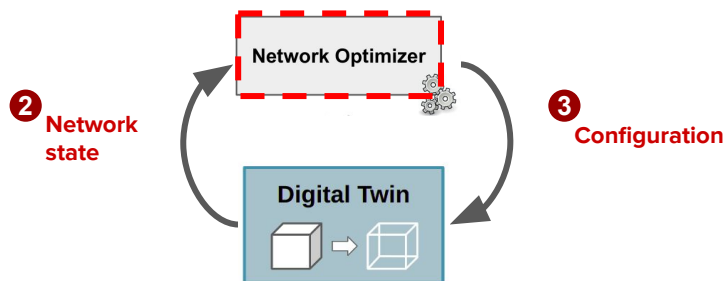


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**How can we implement the
Network Optimizer?**

Method*	Execution cost	Performance
Heuristics ^{1,2}	Low	Low
Mathematical Optimizers ^{3,4} (e.g., CP, ILP)	High	High
SoA Machine Learning ^{5,6}	High (training)	High



*Existing methods in 2019-2021

¹Fortz, B., & Thorup, M. (2000, March). Internet traffic engineering by optimizing OSPF weights. In Proceedings IEEE INFOCOM 2000. (Vol. 2, pp. 519-528).

²Wang, N., Ho, K. H., Pavlou, G., & Howarth, M. (2008). An overview of routing optimization for internet traffic engineering. IEEE Communications Surveys & Tutorials, 10(1), 36-56.

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⁴Hartert, R., Vissicchio, et. al. (2015). A declarative and expressive approach to control forwarding paths in carrier-grade networks. ACM SIGCOMM computer communication review, 45(4), 15-28.

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⁶Suárez-Varela, et. al. (2019). Routing in optical transport networks with deep reinforcement learning. Journal of Optical Communications and Networking, 11(11), 547-558.

SoA Machine Learning

We were failing to learn in computer networks

- In some cases **worse than simple well-known heuristics**
- **Ad-hoc solutions tailored to specific problems**, in some cases transforming the problem to prevent learning graph

Poor performance when evaluated **on data different than in training (does not generalize)**

- Require **re-training the ML model when there is a change in the network** (e.g., link failure)

SoA Machine Learning

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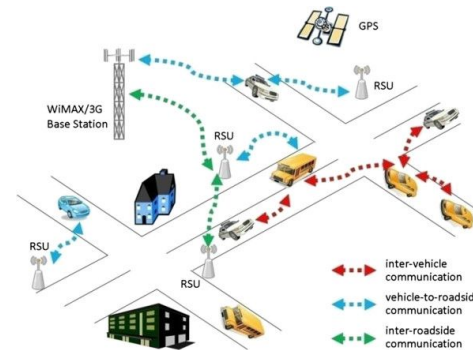
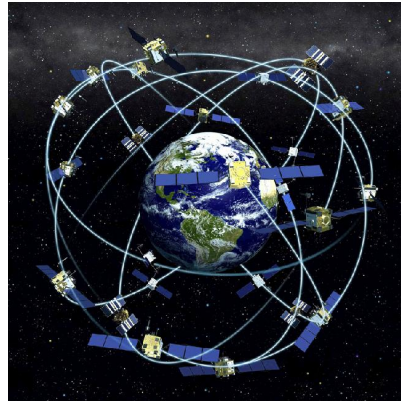
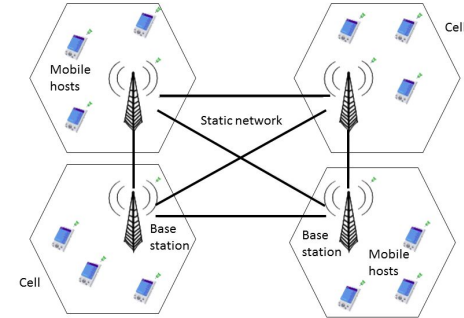
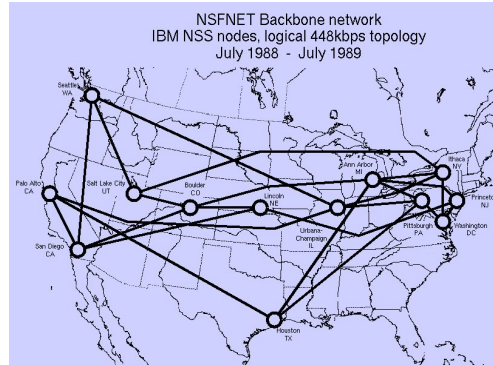
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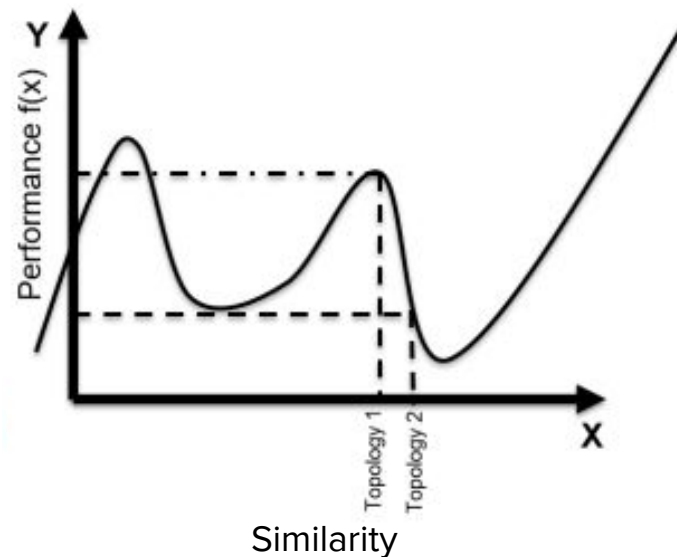
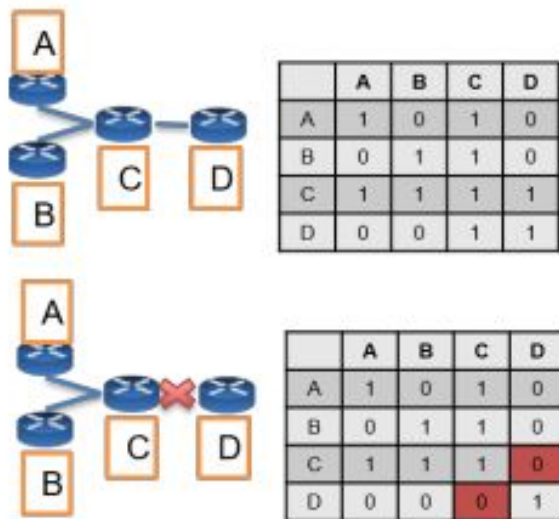
The main reason for this is that standard Neural Networks are not suited to learn information structured as a graph

Networks are fundamentally represented as graphs

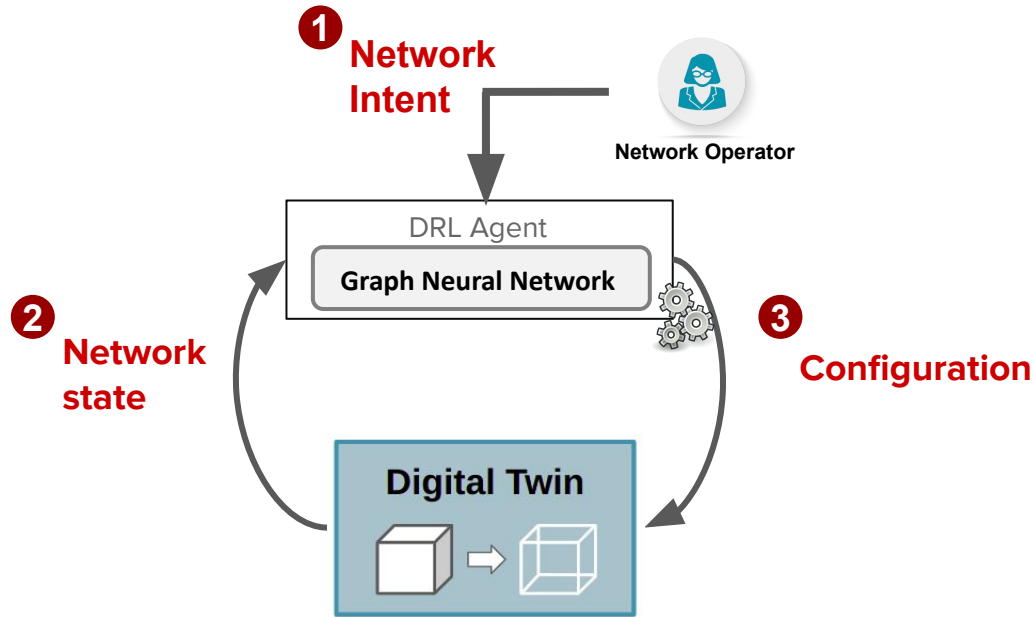


Limitations of traditional NNs

- Networks are variable in size (number of links and nodes)
- Information is relational
- Modeling networks with traditional NNs is very hard

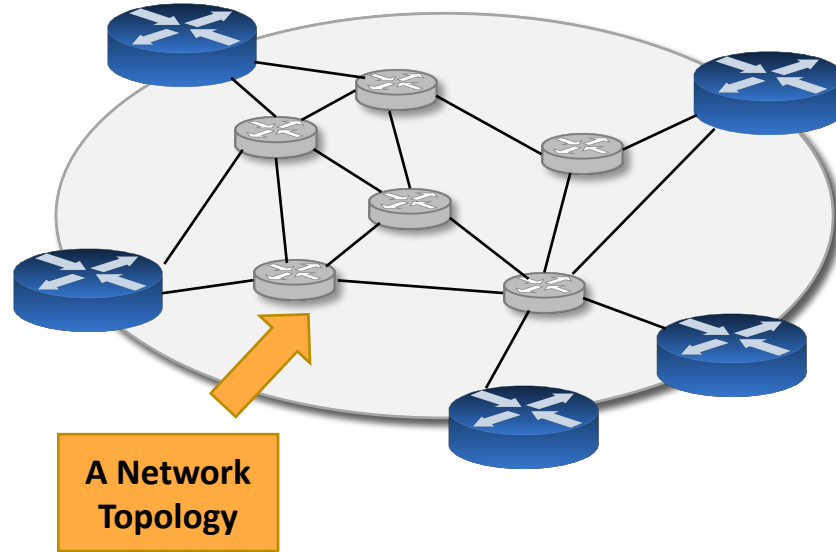


We proposed a **Deep Reinforcement Learning + Graph Neural Networks** architecture for routing optimization¹



¹Paul Almasan, et al. "Deep reinforcement learning meets graph neural networks: Exploring a routing optimization use case." Computer Communications, 196, pp. 184-194, 2022.

Routing Optimization



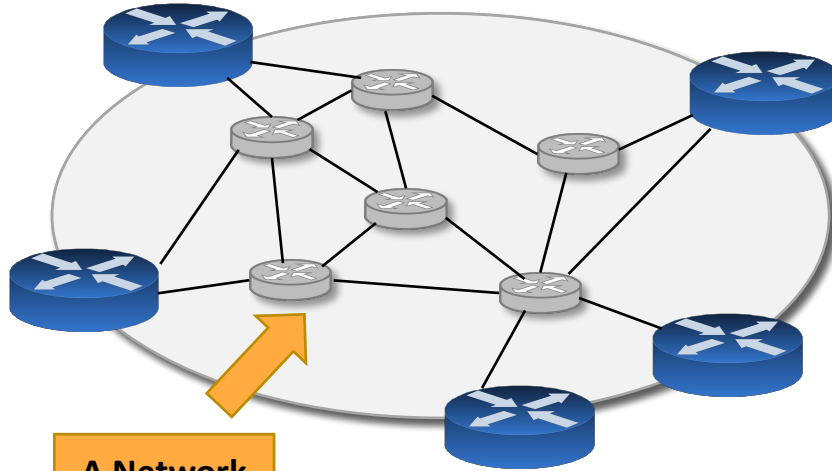
Routing Optimization

**A Traffic
Matrix: Source
to Destination**



	A	B	C	D	E
A	0	2	3	2	9
B	1	0	2	1	6
C	2	4	0	1	1
D	1	6	2	0	5
E	9	2	3	1	0

Traffic Matrix (TM)



**A Network
Topology**

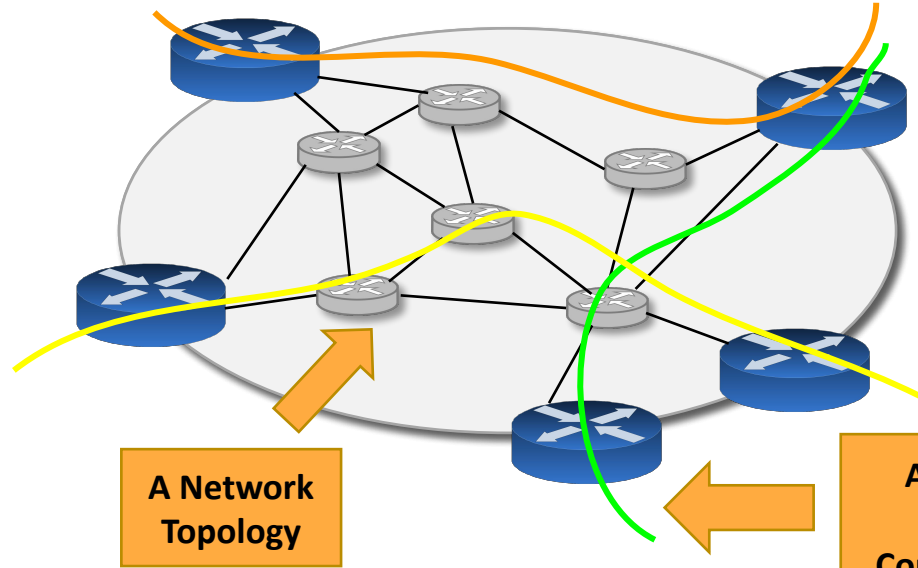
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Traffic Matrix (TM)



**A Network
Topology**

**A src-dest
Routing
Configuration**

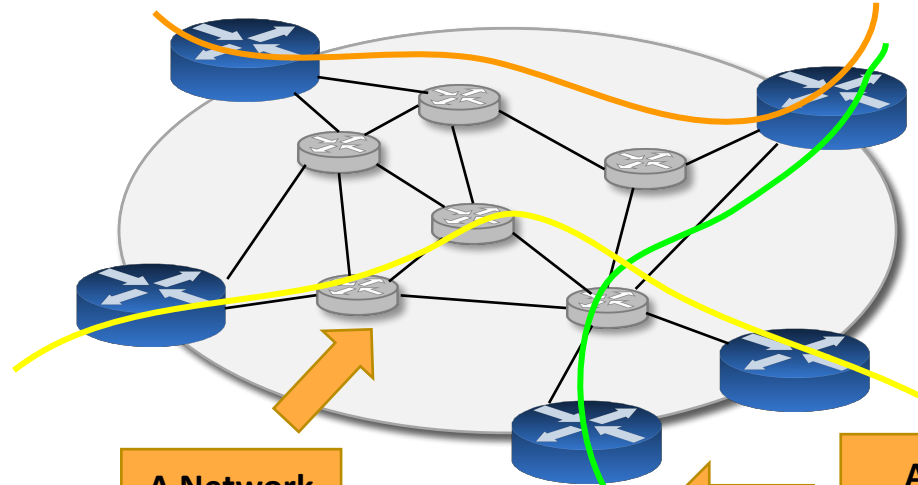
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Traffic Matrix (TM)



A Network
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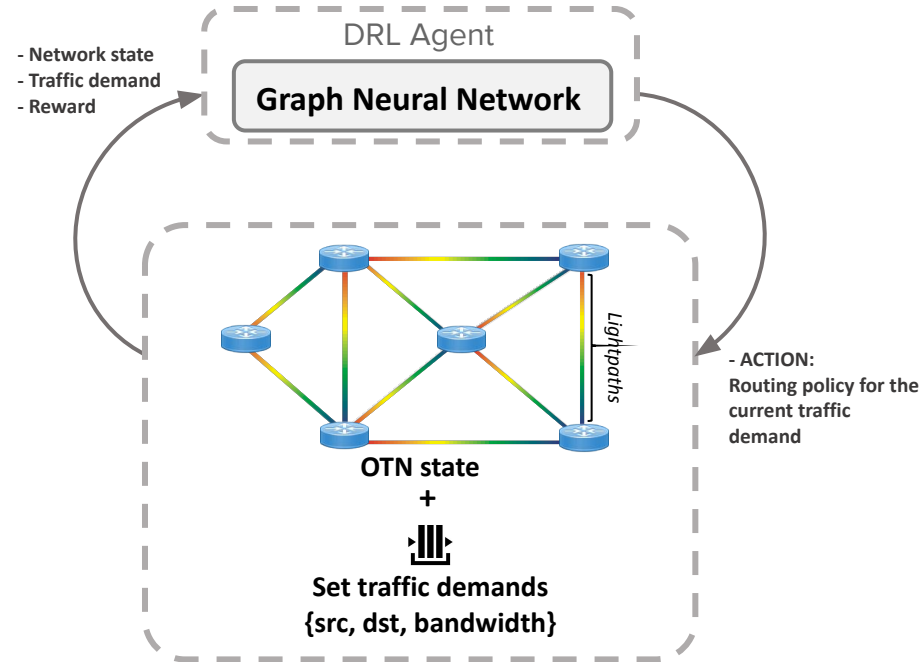
A src-dest
Routing
Configuration

Which is the best routing configuration that satisfies some constraint? E.g., minimize link congestion

DRL meets GNNs: Routing Optimization in Optical Networks

Routing optimization scenario¹

1. **Network state** composed by a network topology with link capacities
2. Set of **network traffic demands**
3. **An agent that allocates** the incoming **traffic demands** on the network state



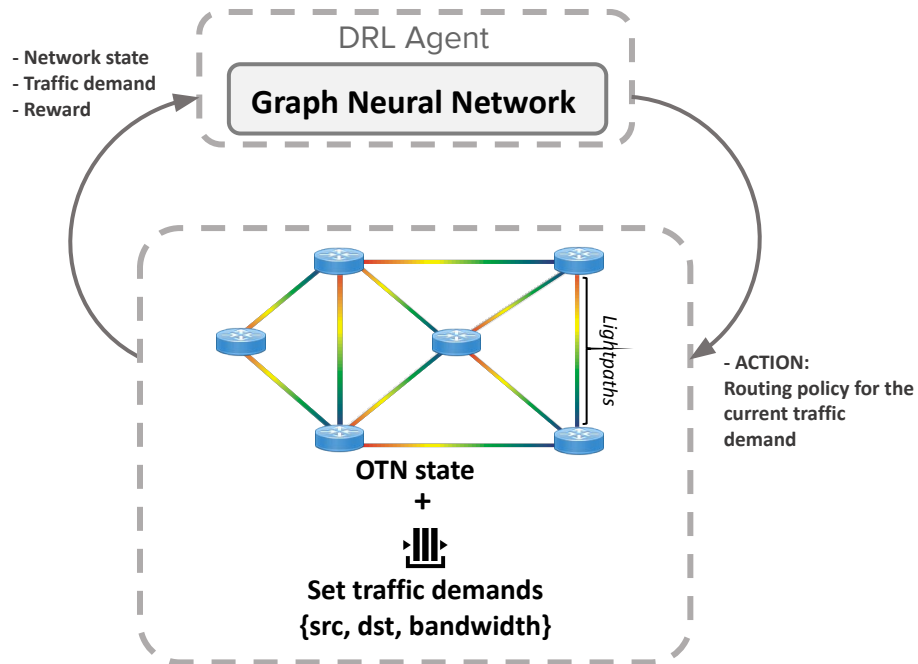
Objective → Maximize the number of traffic demands allocated

Proposed solution

DRL Agent implements the **Deep Q-Network¹** (DQN) learning method

Integrate GNNs into DRL agents and we design a **problem specific action space**

We used a **NDT** implemented in python with **the minimum functionalities** needed for this optimization problem

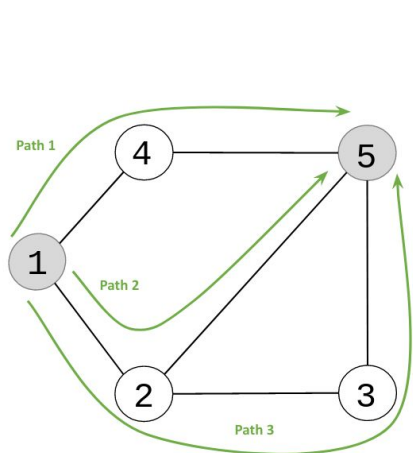


¹Mnih, V., Kavukcuoglu, et al. (2015). Human-level control through deep reinforcement learning. Nature, 518(7540), 529-533.

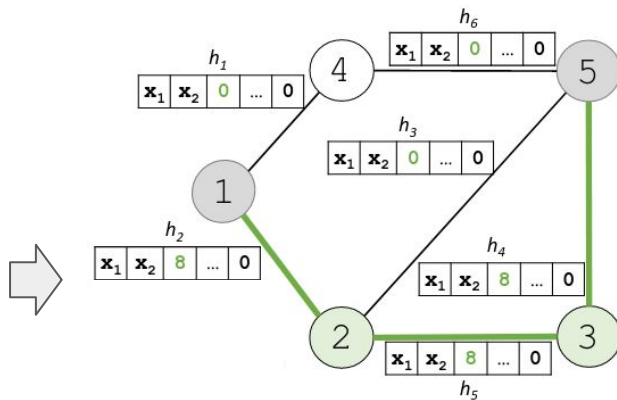
Action representation

Introduced within the network state

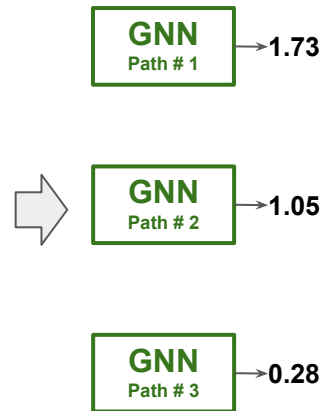
Choose one path to allocate from the pre-defined set of **K paths** for each traffic demand



Traffic demand: {1, 5, 8}

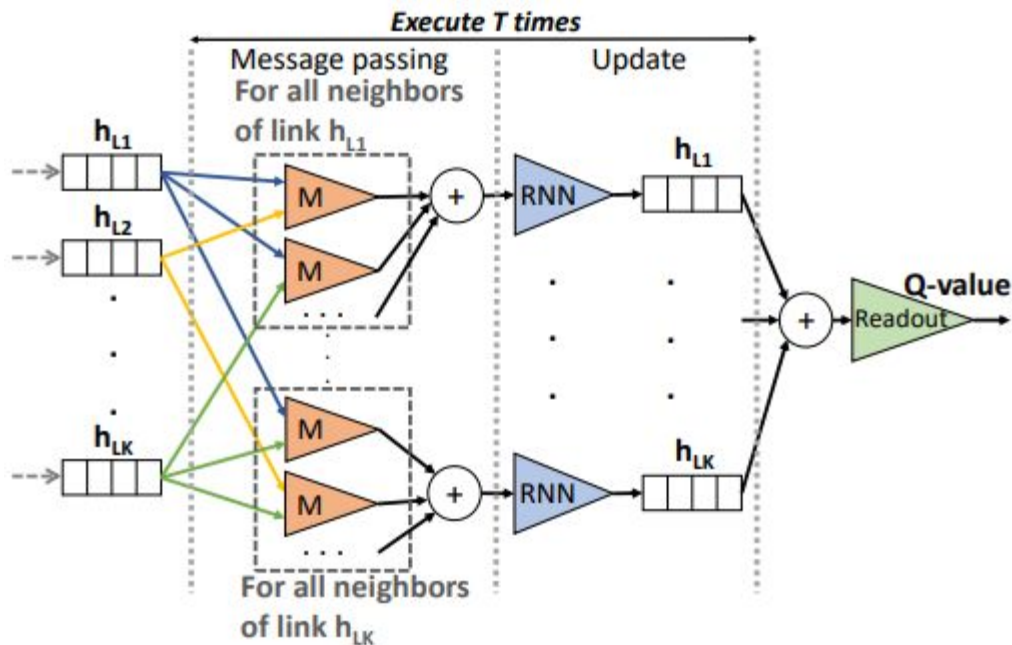


Notation	Description
x_1	Link available capacity
x_2	Link Betweenness
x_3	Action vector (bandwidth allocated)
$x_4 - x_N$	Zero padding



DRL agent samples action and applies it to network environment

GNN implementation



Algorithm 1 Message Passing

Input : \mathbf{x}_l

Output : h_l^T, q

- 1: **for each** $l \in \mathcal{L}$ **do**
 - 2: $h_l^0 \leftarrow [\mathbf{x}_l, 0 \dots, 0]$
 - 3: **for** $t = 1$ to T **do**
 - 4: **for each** $l \in \mathcal{L}$ **do**
 - 5: $M_l^{t+1} = \sum_{i \in N(l)} m(h_l^t, h_i^t)$
 - 6: $h_l^{t+1} = u(h_l^t, M_l^{t+1})$
 - 7: $rdt \leftarrow \sum_{l \in \mathcal{L}} h_l$
 - 8: $q \leftarrow R(rdt)$
-

Experimental Results

Baselines

Action space for all baselines is limited to **K=4 paths**¹

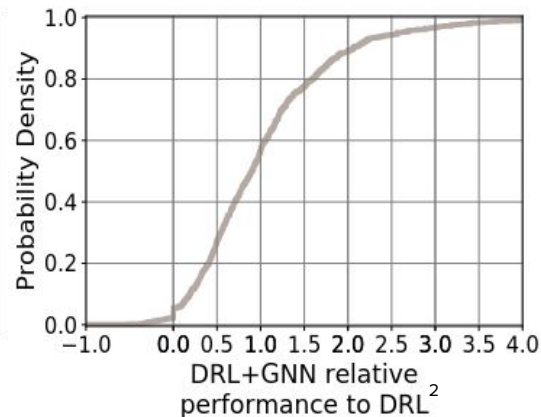
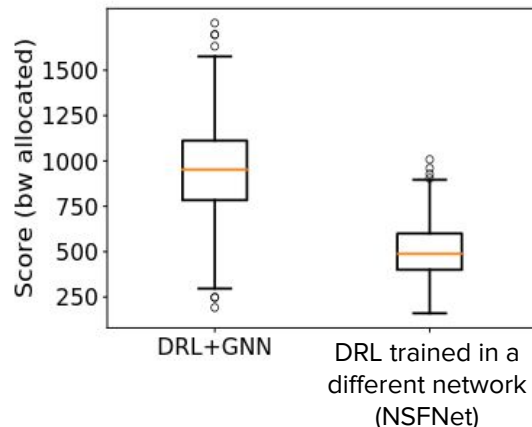
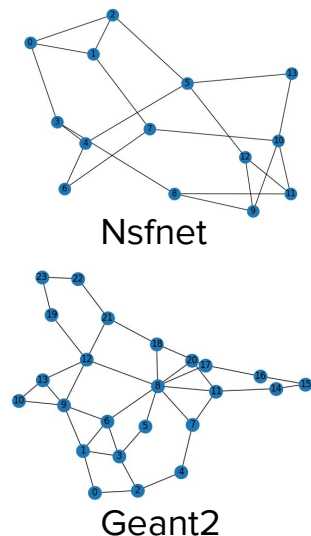
- **SoA DRL**²: The DRL agent implements a standard Fully Connected NN and they use an **elaborated representation of the network state** into a matrix
- **Theoretical Fluid**: Traffic demands are be split into the **K paths proportionally** to the available capacity. This routing policy is aimed at avoiding congestion on links
- **Load Balancing (LB)**: **Selects uniformly one path** among the K candidate shortest paths to allocate the traffic demand

¹Paul Almasan, et al. "Deep reinforcement learning meets graph neural networks: Exploring a routing optimization use case." Computer Communications, 196, pp. 184-194, 2022.

²Suárez-Varela, J., Mestres, A., Yu, J., Kuang, L., Feng, H., et al., (2019). Routing in optical transport networks with deep reinforcement learning. Journal of Optical Communications and Networking, 11(11), 547-558.

Evaluation I: Generalization

We **trained on the Nsfnet¹ topology** a SoA DRL agent² and our DRL+GNN architecture and **evaluated on the Geant2³ topology**



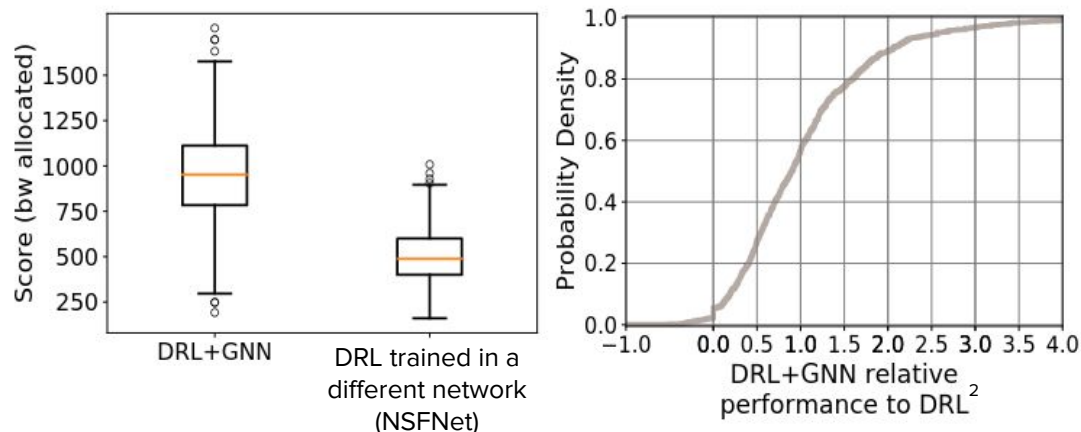
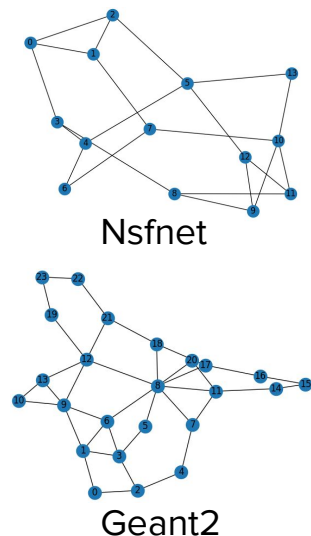
¹Hei, X., Zhang, J., Bensaou, B., & Cheung, C. C. (2004). Wavelength converter placement in least-load-routing-based optical networks using genetic algorithms. *Journal of Optical Networking*, 3(5), 363-378.

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Evaluation I: Generalization

We **trained on the Nsfnet¹ topology** a SoA DRL agent² and our DRL+GNN architecture and **evaluated on the Geant2³ topology**



Our DRL+GNN agent is able to **generalize to the unseen Geant2 topology**

¹Hei, X., Zhang, J., Bensaou, B., & Cheung, C. C. (2004). Wavelength converter placement in least-load-routing-based optical networks using genetic algorithms. *Journal of Optical Networking*, 3(5), 363-378.

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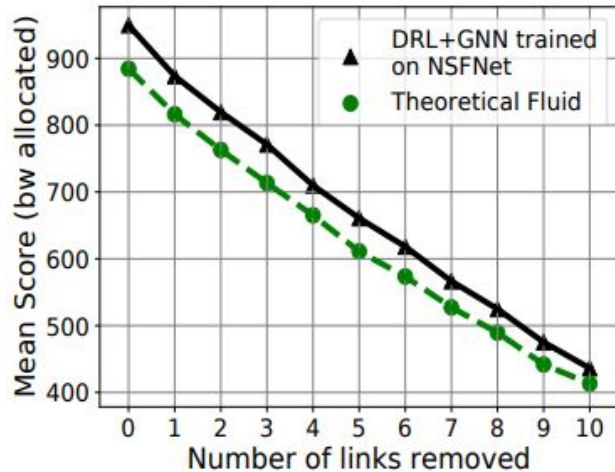
³Barreto, F., Wille, E. C., & Nacamura Jr, L. (2012). Fast emergency paths schema to overcome transient link failures in ospf routing. *arXiv preprint arXiv:1204.2465*.

Evaluation II: Link failure

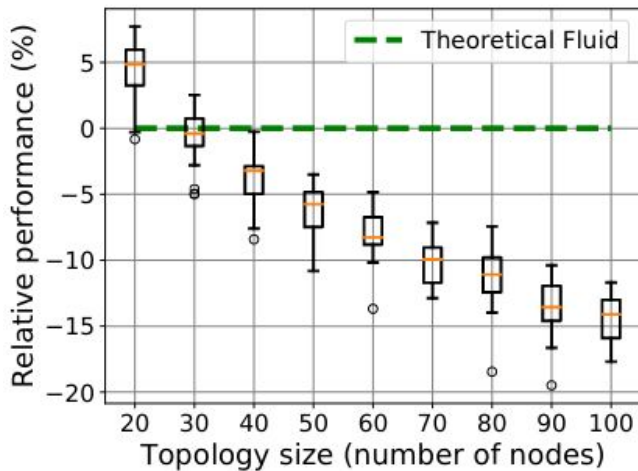
Changes in network connectivity are unpredictable and they have a **significant impact** in protocol convergence and **network performance**

We considered a range of scenarios that can experience **up to 10 link failures**

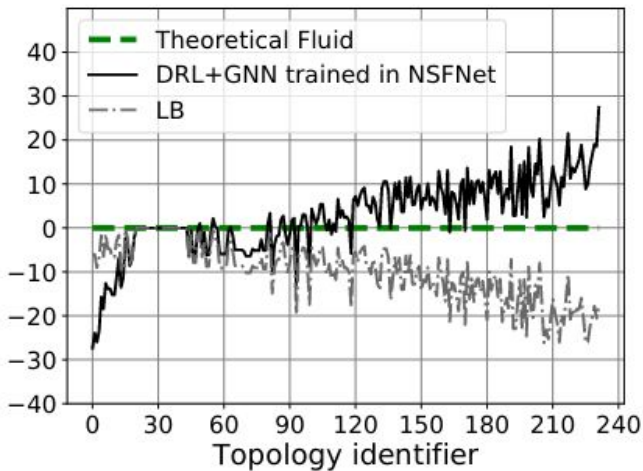
- Links are randomly removed from the Geant2 topology



Evaluation III



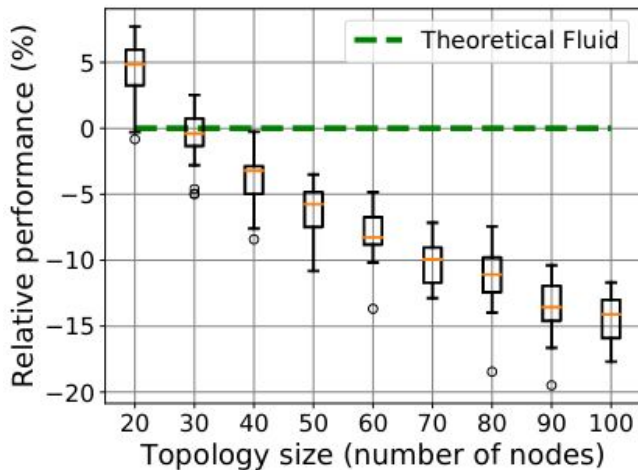
(a) 180 synthetic topologies (20 different per topology size)



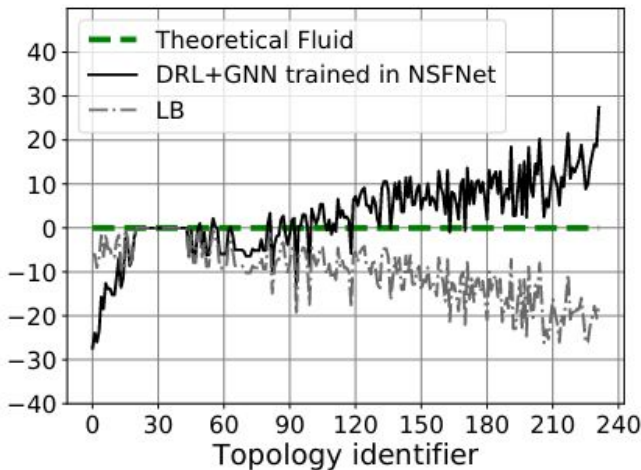
(b) 232 real-world topologies¹

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Evaluation III



(a) 180 synthetic topologies (20 different per topology size)

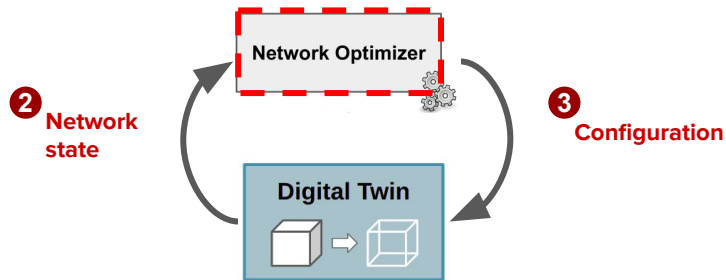


(b) 232 real-world topologies¹

The DRL+GNN architecture is **robust to operate in real-world topologies** that largely differ from the topologies seen during training

Conclusions

Method	Execution cost	Performance
Heuristics ^{1,2}	Low	Low
Mathematical Optimizers ^{3,4} (e.g., CP, ILP)	High	High
SoA Machine Learning ^{5,6}	High (training)	High
Our DRL+GNN solution	Low (generalization)	High



¹Fortz, B., & Thorup, M. (2000, March). Internet traffic engineering by optimizing OSPF weights. In Proceedings IEEE INFOCOM 2000. (Vol. 2, pp. 519-528).

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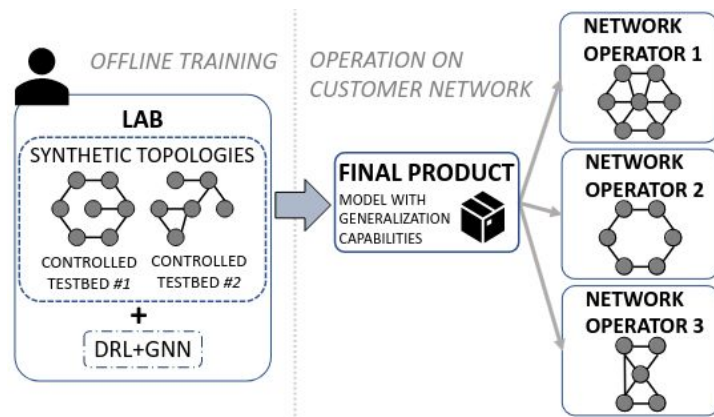
Summary

NDTs enable **the development of more efficient network control and management tools** in modern networks

The DRL+GNN represents a **first step towards ML-based optimizers that generalize to other topologies**

- High optimization performance and fast inference
- Small execution cost (no re-training)

Source code and datasets are publicly available¹



¹<https://github.com/knowledgedefinednetworking/DRL-GNN>

Thank you!

Please reach out if you want to know more about applications of GNNs in mobile networks



@PaulAlmasan



Paul Almasan

